

## "HIT ZONE"

Aim, Score, Triumph!

The Ultimate Mobile Web3 Arcade Game

How it works 1 vs 1









PLAY "HITZ TOKENS" AS ENTRY FEE IN THE PUCKS TO OUTSCORE **ARENA** 

**EACH PLAYER HAS 4 OPPONENTS** 

AIM FOR THE TARGET AND SCORE MAXIMUM POINTS

**WINNER TAKES** 80% OF THE POT



## CONCEPT



8 arenas with a participation in HITZ equal to \$0.50 to \$100



Daily and Monthly quests



Different difficulty according to the arena



40 different fields per arena



Leaderboards Ranking





#### Redefining Web3 Gaming for All

Accessible, Lightning-Fast, and Inclusive!"

Simplified Access: Democratize web 3.0 games

Making web3 gaming accessible to everyone, without barriers or complex learning curves or extensive investments

Lightning-Fast Wins: Experience the thrill of victory and earn cryptocurrencies in under five minutes

Inclusive Opportunities: Embracing players of all backgrounds and skill levels, creating a space for everyone to thrive.







## **ANALYSIS**

- Monthly transaction volume:\$3 billion in January 2022
- •Web3 game funding: increased by 83% from 2021, reaching **\$5.4 billion** in investments
- Number of transaction:
   185 million transactions recorded in blockchain games

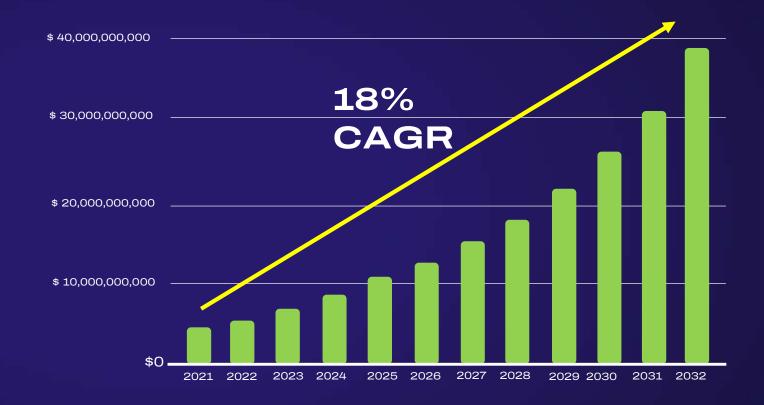
\$ 3.3B

Raised For WEB3
Games in 2021

7 Hours

Average Player Spends Gaming Weekly

**3 Billion**Gamers Globally



\$ 200B

TOTAL ADDRESSABLE MARKET (TAM)

## BUSINESS MODEL

Our business model revolves around earning commissions from each game played, amounting to 8% of the transaction. When players emerges victorious, they receive 80% of the pot as their winnings. To foster a thriving ecosystem, we redistribute 12% of the pot back into the game through rewards.

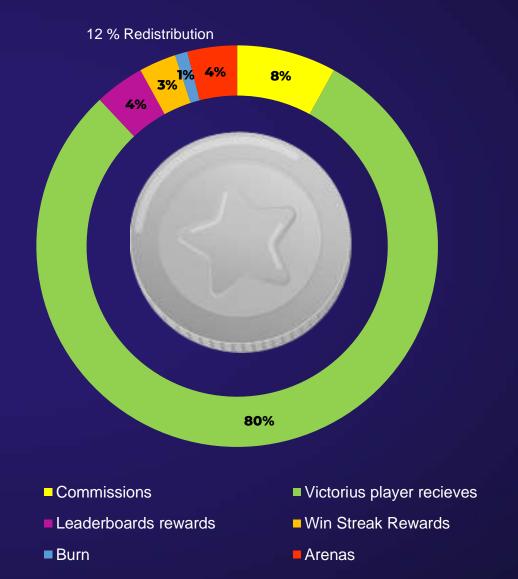
## ADDITIONAL REVENUE STREAMS FOR THE FUTURE





#### **Revenue stream %**







## ROADMAP

Q1, 2023

Develop game concept Concept validation Complete PvP concept Core team recruitment -0

Q2, 2023

Brand identity development Website release Trailer release

Q3, 2023

Social media launch
Community growth

•

Q4, 2023

Discord invites Company formation Q1, 2024

Community growth Seed round Q2, 2024

Marketing Whitelisting Private Alpha release

Q3, 2024

New game mode New Puck NFT collection for extra game mode Q4, 2024

New game mode Arenas available to rent Q1, 2025

Extra game mechanics
Puck NFT available
Leaderboards Launch
Beginning of
tournaments

Q2, 2025

Token generation event Launchpad & ICO listing PvP game launch



### **Year by Year Projections**





## **Funding Requirement**

We seek a total investment of \$192,000

#### **How to Raise Funds**

Token Sale: 4% of TOKENS (40,000,000 TOKENS)

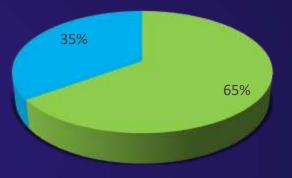
Each TOKEN will be priced at a discounted rate of

\$0.00480 (40% off the launch price).

#### **Quantities**

Minimum investment: \$2,000

#### **Use of Funds**



- Development of V1 Version of game
- Community Development

#### Development of VI Version of the game

Make the first version available to players to foster community engagement and loyalty

#### **Community Development**

Build vibrant & loyal community around our game to attract new players and retain existing ones through marketing



## **TOKENOMICS**

A Paradigm Shift in Gaming Economics and Rewards

#### Total supply **1 000 000 000** HITZ tokens

Category	Discounts	Price (\$)	Vesting period
Seed	40 %	0.00480	18 months
Private	15 %	0.00680	Soon
Public sale and launch price		0.0080	Soon

<sup>\*</sup>Discount varies according to investment amount





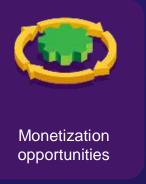
# Why Invest: 5 Compelling Reasons

**Invest in the Next Big Thing in Web3 Gaming** 













## COMPETITORS:



Web3 mobile game with "play to earn" mechanics and evolving multiplayer gameplay.

Unique Active wallets (UAW) over the last 30 days 72K



Multiplayer Trading
Card Game focused on
collecting and battling
cards.

Unique Active wallets (UAW) over the last 30 days 135K



E-sports mobile game offering MOBA, Tower Rush, and Battle Royale modes with regular tournaments.

Unique Active wallets (UAW) over the last 30 days



"Play to earn" game inspired by Monopoly, allowing players to own virtual properties and engage in trading.

Unique Active wallets (UAW) over the last 30 days 120K





## HIT ZONE Association Projects

to initiate a "green" movement in favor of the environment 1% of Hit Zone revenues will be donated to our future association



To reduce energy consumption by financing energy-efficient blockchains



Use surplus energy for mining



Support and finance ecological projects

The aim is to rally as many blockchain projects as possible to this cause, and we already have two other potential projects that would like to join the movement



## **TEAM**



Alexandre Sarver Founder & CEO



Léo Dessange Co-Founder & CFO



Laurent Sarver
Co-Founder & COO



Nicolas Nups
Tokenomics Expert



Ahmed Oubadi CTO & Blockchain developer



Mathieu Guillaume Senior Game Developer



Nicolas Catasono Game Developer



Valentin Vigne Level & Game designer



Thomas Bourgeois
Senior game artist



Michel Amin
Marketing Specialist



Hervé Bocher Marketing specialist



**Partners** 



#### Contact



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https://hitzone.io



https://t.me/hitzoneofficia



https://www.youtube.com/watch?v=4-bSf0Ft6Bl



https://www.youtube.com/@hitzonegame/shorts